### LOCAL APPROXIMATION OF THE MAXIMUM CUT IN REGULAR GRAPHS

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WG 2019 Vall de Núria, June 19<sup>th</sup>, 2019

### LOCAL/DISTRIBUTED ALGORITHMS

The distributed models on graphs:

- $\bullet\,$  Synchronous rounds, at each round each vertex can send/receive messages to/from its neighbors in the graph
- No failure
- Infinite local computational power

#### LOCAL model:

- Unique IDs
- Messages of unlimited size

CONGEST model:

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PO model:

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How well can we approximate the Maximum Cut in any of these models ?

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 $\frac{1}{4}$ -approximation in 0 communication rounds !

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State-of-the-art in the CONGEST model:

Problem	approx.	rounds	rand/det	source
MaxCut	1/2	0	rand.	folklore
MaxDiCut	1/4	0	rand.	folklore
MaxCut				
d-regular graphs	$pprox 1/2 + 0.28/\sqrt{d}$	O(1)	rand.	[1]
+ triangle-free				
MaxCut	$1/2 - \epsilon$	$O(\log^* n)$	det.	[2]
MaxDiCut	$1/3 - \epsilon$	$O(\log^* n)$	det.	[2]
MaxDiCut	$1/2 - \epsilon$	$O(\epsilon^{-1})$	rand.	[2]

J. Hirvonen, J. Rybicki, S. Schmid, J. Suomela (Electron. J. of Combin. 2017)
 K. Kawarabayashi, G. Schwartzman (DISC 18)

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Our negative results:

Theorem

Let d > 0 be an integer.

 If *d* is even, any deterministic algorithm in the LOCAL model that guarantees a constant factor approximation for MAXCUT on the class of bipartite *d*-regular graphs *n*-vertex graphs runs in Ω(log\* *n*) rounds.

• If *d* is odd, then for any  $\epsilon > 0$ , any  $(\frac{1}{d} + \epsilon)$ -approximation requires  $\Omega(\log^* n)$  rounds in the same setting.

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For the oriented cut problem (MAXDICUT), the results are the same except that  $\frac{1}{d}$  is replaced by  $\frac{2}{d}$  in the odd case.

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#### Theorem

Let d > 0 be an odd integer.

- For the MAXCUT, there exists a deterministic  $\frac{1}{d}$ -approximation on *d*-regular graphs running in 1 round in the CONGEST model.
- For the MAXDICUT, there exists a deterministic  $\frac{2}{d+1/d}$ -approximation on *d*-regular graphs running in 0 round in the CONGEST model.
- For the MAXDICUT, there exists  $\alpha > 0$  such that there is a deterministic  $\left(\frac{2}{d+1/d} + \alpha\right)$ -approximation on *d*-regular graphs running in 2 rounds in the CONGEST model.

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These algorithms are very simple and even do not require any communication if the orientation of edges is given (PO model for instance).

**Theorem** (Ramsey (1930))

Consider a hypergraph G = (V, E) where edges are sets of r vertices. Fix m > 0 then for any mapping  $f : E \mapsto \{0, 1\}$  there exists a n big enough such that there is a monochromatic induced subgraph of size m.

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A deterministic algorithm is a mapping from every possible neighborhood to  $\{0,1\}$ 

Here a neighborhood is given by the edge set, the set of IDs and the permutation of IDs on vertices

Find a graph where every vertex has the same local view (same edge set) and the permutation of IDs is easy to fix

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Figure: *d* even

Figure: d odd











Iteratively apply Ramsey's theorem to partition the cycle into monochromatic slices

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Let d > 0 be an integer.
If d is even, any deterministic algorithm in the LOCAL model that guarantees a constant factor approximation for MAXCUT on the class of bipartite d-regular graphs n-vertex graphs runs in Ω(log\* n) rounds.

• If *d* is odd, then for any  $\epsilon > 0$ , any  $(\frac{1}{d} + \epsilon)$ -approximation requires  $\Omega(\log^* n)$  rounds in the same setting.

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v chooses the left side if and only if  $ID(v) > m(v) \implies \frac{1}{d}$ -approximation

Oriented case with d odd: a vertex chooses the right side if and only if it has more ingoing than outgoing edges



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For 2 rounds, every unstable vertex changes side.  $\implies \left(\frac{2}{d+1/d} + \alpha\right)$  approximation ratio

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A related problem that is also locally checkable ?

Yes ! Maximal cut

Maximal cut behaves very differently:  $\Omega(\log n)$  deterministic rounds and  $\Omega(\log \log n)$  randomized rounds (A. Balliu, J. Hirvonen, C. Lenzen, D. Olivetti, J. Suomela (SIROCCO 2019))