

# The Submodular Santa Claus Problem in the Restricted Assignment Case

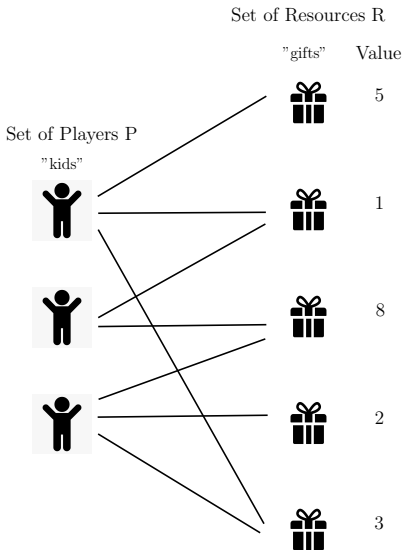
**Étienne Bamas**, Paritosh Garg, Lars Rohwedder

École polytechnique fédérale de Lausanne

**EPFL**



# The (Linear) Santa Claus Problem

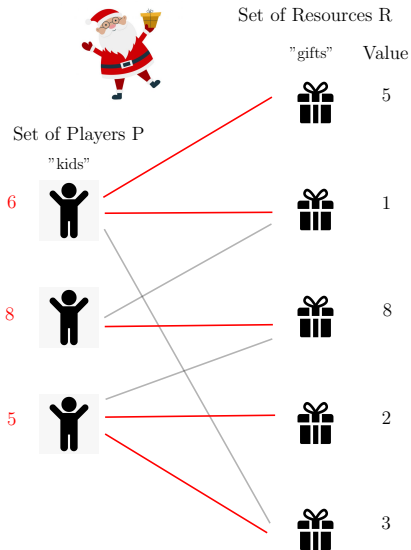


- A set of resources  $R$  and a set of players  $P$ . Each resource  $j$  has a value  $p_j$ .
- Assignment restrictions given by some bipartite graph.
- **Goal:** Find an assignment  $\sigma : R \mapsto P$  respecting the restrictions such that

$$\min_{i \in P} \sum_{j \in \sigma^{-1}(i)} p_j$$

is maximized, i.e. make the least happy kid as happy as possible!

# The (Linear) Santa Claus Problem



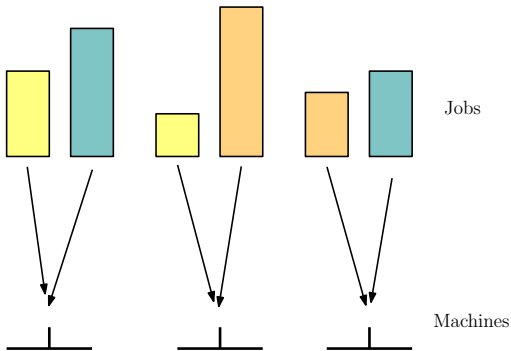
Santa is only as happy as the least happy kid.

# The (Linear) Santa Claus Problem

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- "Dual" problem of the famous makespan minimization problem. Minmax becomes maxmin.



# The **Submodular** Santa Claus Problem

An equivalent formulation of the **linear** Santa Claus:

Given a **linear** function  $f : 2^R \mapsto \mathbb{R}_+$ , find an assignment (with assignment restrictions)  $\sigma : R \mapsto P$  such that

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What happens if  $f$  becomes a **submodular** function?

**Submodular** Santa Claus problem (with assignment restrictions).

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Some problems become more difficult with submodular functions, but also more interesting! For instance, maximizing global welfare.

## Previous results

In the **linear** case, very well studied problem.

- Introduced by Bansal and Srividenko (STOC'06) who gives an  $O(\log \log(m) / \log \log \log(m))$ -approximation algorithm (with  $m = |P|$ ).
- Numerous improvements over the years on the approximation guarantee, the technique and/or the running time. The current best approximation is a  $(4 + \epsilon)$ -approximation in polynomial time (Davies, Rothvoss, and Zhang SODA'20, Cheng and Mao ICALP'19).

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**Our result:**

### Theorem

*There exists a  $O(\log \log(n))$ -approximation algorithm running in polynomial time for the Submodular Santa Claus in the Restricted Assignment case.*

# The Configuration LP

The Configuration LP introduced by Bansal and Srividenko in 2006.

Guess the optimum is  $T$ . Then a configuration  $C \in \mathcal{C}(i, T)$  is a subset of resources that player  $i$  values to at least  $T$ .

$$\sum_{C \in \mathcal{C}(i, T)} x_{i, C} \geq 1 \quad \text{for all } i \in P \text{ *each player gets enough value*}$$

$$\sum_{i \in P} \sum_{C \in \mathcal{C}(i, T): j \in C} x_{i, C} \leq 1 \quad \text{for all } j \in R \text{ *no resource is taken more than once*}$$

$$x_{i, C} \geq 0 \quad \text{for all } i \in P, C \in \mathcal{C}(i, T)$$



## Previous Techniques

### Theorem (Bansal and Srividenko)

*The configuration LP can be solved within a factor  $(1 + \epsilon)$  in polynomial time.*

Two rounding techniques against the Configuration LP in the **linear** case:

- Bansal and Srividenko (STOC'06) used Lovász Local Lemma.
- Asadpour, Feige, and Saberi (APPROX'08) introduced a Local Search Technique.

Both of them are based on finding a matching in some hypergraph.

# The approach of Bansal and Srividenko

- 1 Compute  $x^*$  a feasible solution to the configuration LP with objective  $T^*$ .

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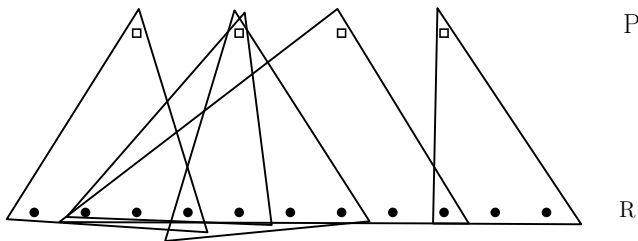
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- 3 Find a good choice of configurations using Lovász Local Lemma.

## The approach of Bansal and Srividenko

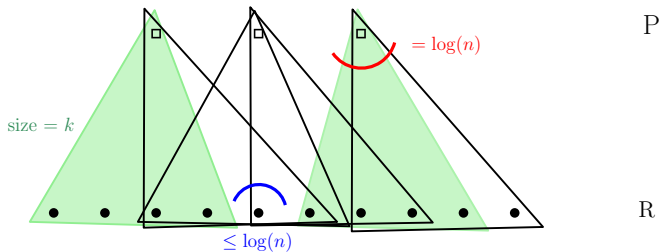
A hypergraph  $\mathcal{H} = (P \cup R, \mathcal{C})$  is **bipartite** if for all hyperedges  $C \in \mathcal{C}$  we have  $|C \cap P| = 1$ .



# A bipartite hypergraph matching problem

Given a **regular** and **uniform** bipartite hypergraph, find for each vertex  $i \in P$  one hyperedge  $C_i$  such that:

- 1  $i \in C_i$ , and player  $i$  is assigned a good fraction of resources in  $C_i$ .
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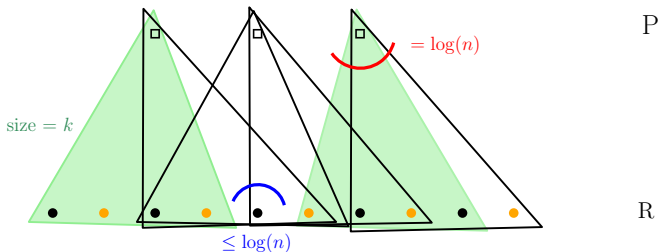
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**Solution:**

- ① Keep each resource in  $R$  with probability  $\log(n)/k$ .
- ② Sample one hyperedge for each player using LLL.



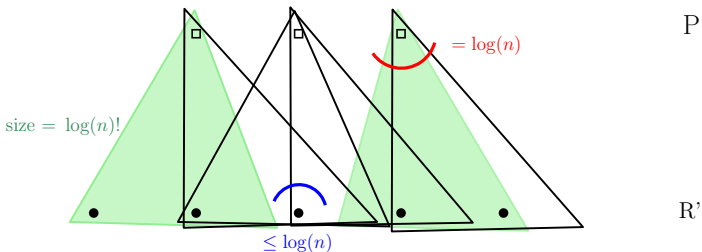


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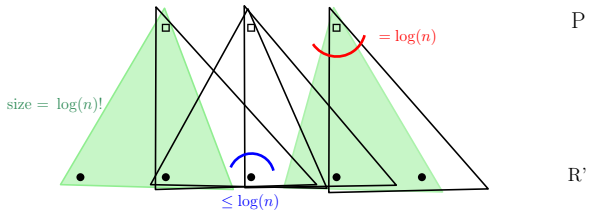
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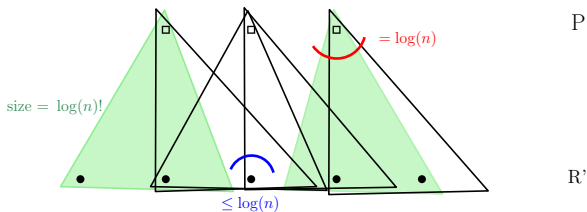
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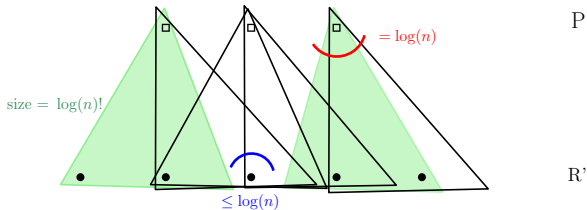


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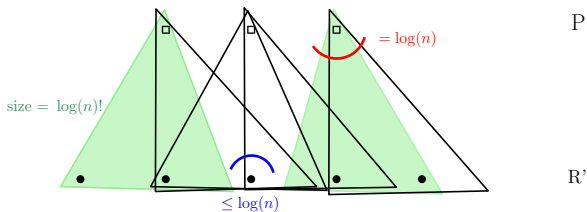
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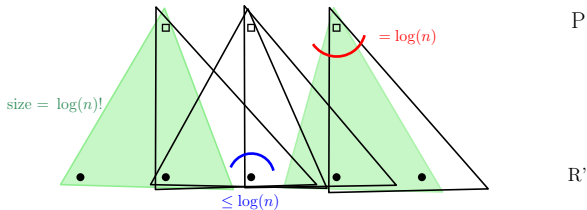


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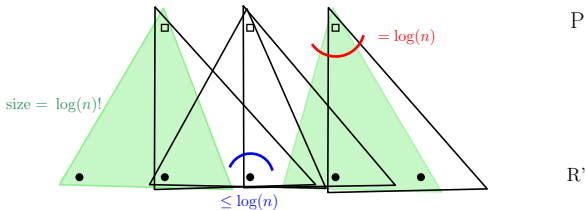


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- 2  $B_j$  depends on  $\text{polylog}(n)$  other  $B_{j'}$ . Apply Lovász Local Lemma with 1 and 2.
- 3 There is a good solution **after** sampling down if and only if there is a good solution **before** sampling down. I.e.  $R'$  is **representative** enough of  $R$ .

# The submodular case

## Theorem

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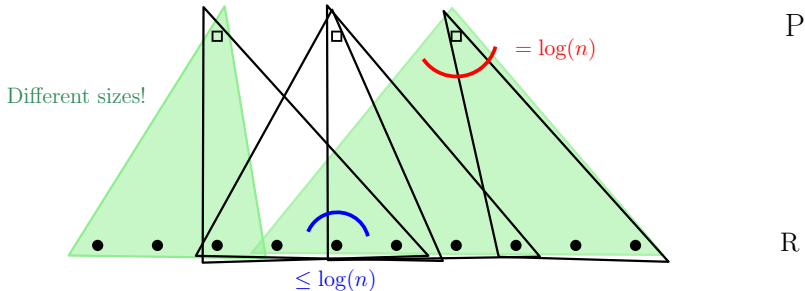
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By **submodularity**, we can preprocess the solution  $x^*$  in a similar way as Bansal and Srividenko to arrive at some hypergraph problem.

# A **new** bipartite hypergraph matching problem

Given a **regular** and **non-uniform** bipartite hypergraph, find for each vertex  $i \in P$  one hyperedge  $C_i$  such that:

- 1  $i \in C_i$ , and player  $i$  is assigned a good fraction of resources in  $C_i$ .
- 2 No resource is taken more than  $\log \log(n)$  times in  $\cup_{i \in P} C_i$ .



# A **new** bipartite hypergraph matching problem

Non-uniformity introduces significant problems in the approach of Bansal and Srividenko. How do we sample down?

- Sampling down too aggressively might create false positive.  $R'$  is not representative of  $R$  anymore.
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## **General intuition of our solution:**

- Select hyperedges so that every hyperedge  $C$  intersects other hyperedges  $C', |C'| \leq |C|$  not too many times.
- Then iterate from bigger to smaller hyperedges. When small hyperedges arrive, allow them to steal resources from big hyperedges that appeared earlier.

## Our solution

- Partition the hyperedges according to their size,  $\mathcal{C} = \mathcal{C}^{(1)} \cup \mathcal{C}^{(2)} \cup \dots \cup \mathcal{C}^{(\log(n))}$  where  $\mathcal{C}^{(k)}$  contains all the hyperedges such that  $|C| \in [\log^{k-1}(n), \log^k(n))$ .

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- Build a hierarchy of resources sets  $R_0(= R), R_1, R_2, \dots, R_{\log(n)}$  where each item from  $R_i$  survives into  $R_{i+1}$  with probability  $1/\log(n)$ .

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- Use LLL to sample one hyperedge for each player such that, for all  $C \in \mathcal{C}^{(k)}$ ,

$$\sum_{C' \in \mathcal{C}^{(h)}, C' \text{ sampled}} |C \cap C' \cap R_h|$$

is not too big for all  $h \leq k$ .

## Our solution

### Why does it work?

- With high probability,  $|C' \cap R_h| \leq \log(n)$  for all  $C' \in \mathcal{C}^{(h)}$ . It recovers the **low dependencies** property of Bansal and Srividenko and is enough to apply LLL.



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- The intersection with other configurations is still big enough so that it is **representative**.

## Conclusion

- **Submodularity** is captured by the **non-uniformity** of our hypergraph.
- We obtain an  $O(\log \log(n))$ -approximate solution in polynomial time.
- Getting  $O(1)$ -approximation is an interesting open problem.
- What about the local search technique?
- What about more general valuation functions?

Thank you for your attention!